**Requirements and Gantt**

**Inputs**

Identify what data will be put into the system

Identify what data would be valid and invalid for each data item – either via range or type

Speak about how that data will be captured (put in)

E.g., Learner details

**Outputs**

The purpose of this bit is to identify the outputs user expects from the system

In what way will they output – screen or printer for example

For a stock system this may be:

* On screen display of stock items, items in a category item for one supplier
* Reports printed/on-screen – items at or below stock level, items not sold, all products with cost and resale price.

This does not have to be a full list but a sample – for the driving school, how will the timetables turn out?

Performance and technical requirements:

Often linked – one feeds into the other

* User interface – This section outlines the type of user interface required and any specialist requirements e.g., touch screens or barcode scanners.
* Speed of execution – how fast does it need to run? Specifics.
* What hardware does it need to run off??

Once through these requirements are turned into tasks

The tasks then have estimates of time attached.

Broken down as much as possible with how the tasks relate.